



SCREENPLAY SYNOPSIS

Nothing and Everywhere is a modern romantic chase genre story written by Jacob Larch adapted from the novel by Nigel Lesmoir-Gordon.

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Logline: Framed for murder and pursued by killers, a doubting writer, a beautiful genius and a turncoat mercenary join forces to protect a powerful secret, to prove their innocence and stop the corrupt police, Russian Mafia and government agents that hunt them by journeying into the enemies' lair.

Theme: To come into our own, we must break free from the influence of our fathers.

The story is set in modern day England.

The background to the story concerns several characters: JOHN is the protagonist, a nervous, self-doubting writer in grief for his late Father who told him a story without an end. John's only desire has been to complete the tale, eponymously titled *Nothing and Everywhere* on his laptop and he remains dependant on the wisdom of his Father who appears to him in visions as a GURU. SUSIE is a beautiful mathematics genius who has cracked the formula to control Scalar weapons, a weapon that can focus beams of energy on a point of convergence regardless of intervening barriers, and intends to use this as a means of destroying cancer cells and growths in the human body by pinpoint micro surgery. BIRO is a Hungarian mercenary reluctantly working for two Antagonists: one is a ruthless outcast from the Russian Mafia called TIGRAN, but Tigran is under the control of a sinister, ageing MI-5 string puller seeking to recapture former glory called Dominic BRYANT who wishes to turn Susie's work into a weapon of mass destruction as a means of controlling the Russian Mafia. As Tigran works for Bryant, so the assassins John accidentally identifies as

“Nothing” (Nobling) an eager Gangster in the making, and the older, wiser “Everywhere” (Everett) work for Tigran as his right and left hand.

Act One begins in London as Bryant orchestrates the theft of Susie’s work, but the thief, DECKER, working as double agent for an American CIA handler locks Susie’s formula on John’s laptop moments before Decker is killed whilst John and Susie are captured by Tigran’s men. Escaping a bloodbath with the help of Biro, John finds Tigran (through Nobling and Everett) is one step ahead at every turn and a corrupt Police Inspector in Bryant’s employ has labelled John, Susie and Biro as prime suspects to the killings. Unable to trust the Police, John, Susie and Biro team up to recover John’s laptop and Susie’s work as they follow Tigran out of London at the end of Act one.

Act Two sees John and Susie come to terms with their all or nothing journey and aided by the pragmatic Biro they narrowly escape capture from Nothing and Everywhere (Nobling and Everett) and follow Tigran to Norfolk where, according to Biro, Tigran has the use of an abandoned military base courtesy of British Intelligence. After Bryant eliminates his rival from the CIA and their list of allies running low, John, Susie and Biro enlist the help of Susie’s protective Uncle MARCH, a disgraced former journalist. In Norfolk, Tigran demonstrates his uncontrolled weapon to grisly effect for the Russian Mafia whilst in London a Police Sergeant meets Bryant and begins to suspect they may be chasing the right people for the wrong reasons. When an old contact from Biro betrays them to Tigran, Act Two ends as Susie is kidnapped by “Nothing and Everywhere” (Nobling and Everett) to provide Tigran the password to John’s laptop.

Act Three sees the final confrontation as John leads the police to the abandoned facility whilst he attempts to rescue Susie with Biro and March. In the ensuing finale, all of the bad guys (including Nobling and Everett) are killed or captured as March realises Susie has grown up and doesn’t need protecting, Susie learns to let someone into her life (John), Biro gains the repentance he sought by sacrificing his life to save John and Susie, whilst John realises to save Susie he must destroy her work, let go of his novel *and* his dependence on the Guru / his father. Tigran perishes in the finale, and Bryant is denied the victory he seeks by John who threatens to make Susie’s knowledge public so that “everyone” controls the means to make the scalar weapon. John and Susie end the story to begin a new chapter in their lives, grown together by shared experience.



NOTHING AND EVERYWHERE

MAIN PROTAGONISTS / ANTAGONISTS

JOHN SMITH (30's) is a single, self-doubting writer who grew up with a single parent and grieves for the loss of his Father. Whilst alive, John's Father told him most of a story but died before he could finish and left the rest up to John, whose only wish has been to finish the story on his old, battered laptop. The story is called *Nothing and Everywhere*, Unable to let go of the memory, John sees his Father as a Guru in his head and relies heavily on the wisdom and advice of these visions. When the laptop is stolen, John's prime motivation is to recover the story and by default the laptop from Tigran.

THE GURU (60's apparent age) is the manifestation of John's Father who appears in his head. His advice, "you must become nothing (selfless) in order to be everywhere (grow)" is often heard but not understood by John until the realisation at the end of Act two, which leads to John's completion of his arc in Act three.

SUSIE BELLAVISTA (late 20's) is an American Maths researcher from Virginia. Beautiful and over protected by her Father, elder brothers and Uncle March during her youth, Susie has a strong desire to be independent and taken seriously which leads her to appear prickly and caustic and will not let anyone into her life. She has cracked the mathematical formula to control the elusive Scalar Weapons Technology for medical lifesaving micro-surgery but official government and criminal powers want to hijack her work and upscale the results to create a weapon of mass destruction. Fearful that any death will be on her conscience, her prime motivation is to recover her work at any cost.

BIRO (late 40's) is a Hungarian mercenary and former Sergeant of three U.N Peacekeeping missions to combat zones. Once a man of honour, with three of his trusted men he has drifted into working for TIGRAN, a former boss in the Russian Mafia. When his three men are murdered by Tigran and Biro escapes with John and Susie, he protects John out of a "pay it forward" debt of honour. Biro's prime motivation is to "be there" for those who trust him, and as he couldn't save his men, he will save John's life if he can.

UNCLE MARCH (60's) is Susie's Uncle, a disgraced former Journalist with a career in exposing political activist storylines that led to his expulsion from his homeland. March grew up protecting Susie out of the American tradition to take care of family and honour towards women. His prime motivation is to protect Susie but realises with age comes the revelation that those you protect grow up all on their own, and someday grow to protect you.

TIGRAN GEVORKIAN (50's) is a former member of a Russian Mafia family left "out" in Europe and America who wants to return to Russia as part of the Bratva, the brotherhood of Russian Mafia. He has been sponsored by British Intelligence to return to Russia as their contact with a weapon of significance (Scalar weapons technology) but sees a means to seize power for himself, with or without the help of MI-5. He is ruthless, polite, and abstains from direct violence.

DOMINIC BRYANT (Late 60s) is a senior MI-5 officer and is the main behind the scenes antagonist, a mover and shaker pretty much the way Richelieu was in The Three

Musketeers, with an intelligence and analytical mind, controlling the events around him and being the perfect intellectual foil for the combined talents of the protagonist cast.

NOTHING and EVERYWHERE (Nothing- 20's, Everywhere- 40's) two London bred thugs in Tigran's employ. They take their name from John's stolen novel. Nothing is a young, reckless criminal eager to impress without the wisdom to know how, recruited on his first job by Everywhere, a wiser thug with a talent for cruelty and an utter hatred of the police thanks to life experience.

